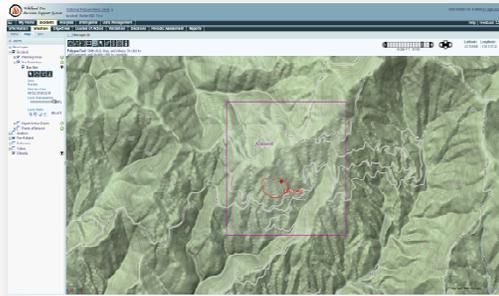


Merging Two Fire Perimeters to Make One

(Updated 8/30/10)

I have a fire perimeter that represents day one of a fire.

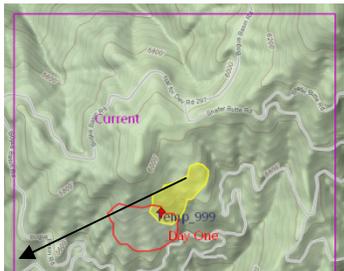
In this hypothetical example; the fire has grown to the northeast; the fire did not grow in any other direction; and the last thing I want to do is redraw the entire fire perimeter.



Why not draw a new one to represent where the fire has grown...and merge it with the day one perimeter?

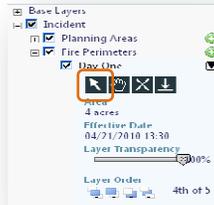
1. Draw your new polygon to represent where the fire has grown

Step One

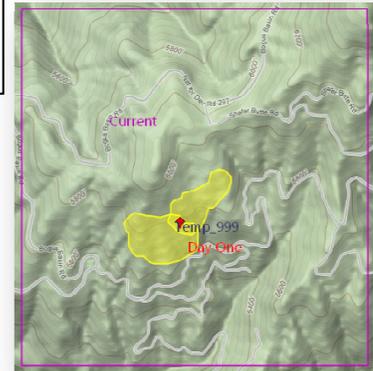


New polygon (drawn but not saved)

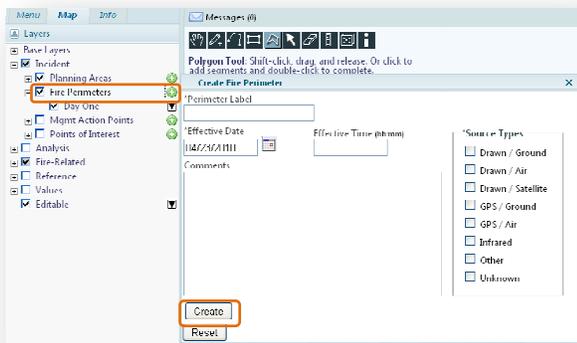
Step Two



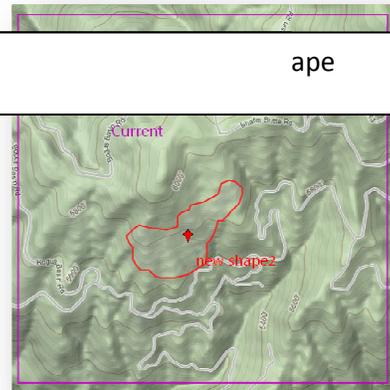
Step Three



2. Expand the current fire perimeter in the map layers, and then click on the arrow icon (highlighted above).
 - a. This will turn the current fire perimeter yellow to match the newly drawn shape.
3. Select the green circle with a plus sign beside Fire Perimeters in the map layers (see display below), fill in the appropriate fields, and select Create. The shapes are merged to create a new fire perimeter for this incident.



ape



Basically anything in yellow can be merged and saved as any of the user created shapes in WFDSS!